naive-bayes-in-depth

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1 Naive Bayes In Depth By Amritesh Kumar - Neuraldemy

This notebook is part of Neuraldemy tutorial on naive Bayes.

1.1 Gaussian Naive Bayes

Assumptions

- The features are continuous.
- Each feature follows a Gaussian (Normal) distribution.
- Features are conditionally independent given the class label.

Based on the derivation given in the notes. We can apply the same for Gaussian distribution.

Given Gaussian Naive Bayes model with MLE:

$$P(C_k|\mathbf{X}) \propto P(C_k) \prod_{i=1}^d \frac{1}{\sqrt{2\pi \hat{\sigma}_{k,i}^2}} \exp\left(-\frac{(X_i - \hat{\mu}_{k,i})^2}{2\hat{\sigma}_{k,i}^2}\right)$$

Apply the log transformation:

$$\log P(C_k | \mathbf{X}) = \log P(C_k) - \frac{1}{2} \sum_{i=1}^d \left(\log(2\pi \hat{\sigma}_{k,i}^2) + \frac{(X_i - \hat{\mu}_{k,i})^2}{\hat{\sigma}_{k,i}^2} \right)$$

Introduce Maximum Likelihood Estimation (MLE) for Parameters:

$$\begin{split} \hat{\mu}_{k,i} &= \frac{\sum_{j=1}^{N_k} X_{i,j}}{N_k} \\ \hat{\sigma}_{k,i}^2 &= \frac{\sum_{j=1}^{N_k} (X_{i,j} - \hat{\mu}_{k,i})^2}{N_k} \end{split}$$

Substitute MLE estimates into the log-likelihood expression:

$$\log P(C_k | \mathbf{X}) = \log P(C_k) - \frac{1}{2} \sum_{i=1}^d \left(\log(2\pi \hat{\sigma}_{k,i}^2) + \frac{(X_i - \hat{\mu}_{k,i})^2}{\hat{\sigma}_{k,i}^2} \right)$$

Combine with Prior Probabilities:

$$\log P(C_k | \mathbf{X}) = \log P(C_k) - \frac{1}{2} \sum_{i=1}^d \left(\log(2\pi \hat{\sigma}_{k,i}^2) + \frac{(X_i - \hat{\mu}_{k,i})^2}{\hat{\sigma}_{k,i}^2} \right)$$

```
[16]: import numpy as np
import matplotlib.pyplot as plt
from sklearn.model_selection import train_test_split
from sklearn.metrics import accuracy_score
from sklearn.naive_bayes import GaussianNB
import seaborn as sns; sns.set()
from sklearn.datasets import make_blobs
# create dataset
X, y = make_blobs(500, 4, centers=2, random_state=42, cluster_std=3)
plt.scatter(X[:, 0], X[:, 1], c=y, s=50, cmap='RdBu');
```



[17]: # Initialize and train the Multinomial Naive Bayes model model = GaussianNB() model.fit(X_train, y_train)

[17]: GaussianNB()

```
[21]: # Make prediction on test data
y_pred = model.predict(X_test)
y_pred
```

[20]: accuracy_score(y_test, y_pred)

[20]: 1.0

1.2 Multinomial Naive Bayes

The Multinomial distribution models the probability of observing counts in multiple categories. It is an extension of the Binomial distribution to more than two categories.

Probability Mass Function (PMF):

$$P(X_1 = x_1, X_2 = x_2, \dots, X_k = x_k) = \frac{n!}{x_1! x_2! \dots x_k!} p_1^{x_1} p_2^{x_2} \dots p_k^{x_k}$$

Assumptions:

- There are k categories.
- Each observation falls into one of these k categories.
- The categories are mutually exclusive.

Consider an experiment where a fair six-sided die is rolled three times. Let X_1, X_2, X_3 be the counts of outcomes 1, 2, and 3, respectively. The Multinomial distribution can model this scenario.

Probability Mass Function (PMF) for the example:

$$P(X_1 = x_1, X_2 = x_2, X_3 = x_3) = \frac{3!}{x_1! x_2! x_3!} \left(\frac{1}{6}\right)^{x_1} \left(\frac{1}{6}\right)^{x_2} \left(\frac{1}{6}\right)^{x_3}$$

Here, n = 3 (number of trials), k = 3 (number of categories), and $p_1 = p_2 = p_3 = \frac{1}{6}$ (probability of each category). Given Naive Multinomial Bayes model with Laplace smoothing:

$$P(C_k|\mathbf{X}) \propto P(C_k) \prod_{i=1}^d p_{ki}^{x_i}$$

Apply the log transformation:

$$\log P(C_k|\mathbf{X}) = \log P(C_k) + \sum_{i=1}^d x_i \cdot \log(p_{ki})$$

Introduce smoothing for Parameters:

$$\hat{p}_{ki} = \frac{N_{ki} + \alpha}{N_k + \alpha n}$$

Setting
$$= 1$$
 is called Laplace smoothing, while is called < 1 Lidstone smoothing

Substitute smoothed estimates into the log-likelihood expression:

$$\log P(C_k|\mathbf{X}) = \log P(C_k) + \sum_{i=1}^d x_i \cdot \log(\hat{p}_{ki})$$

Combine with Prior Probabilities:

$$\log P(C_k|\mathbf{X}) = \log P(C_k) + \sum_{i=1}^d x_i \cdot \log(\hat{p}_{ki})$$

MultinomialNB implements the naive Bayes algorithm for multinomially distributed data, and is one of the two classic naive Bayes variants used in text classification (where the data are typically represented as word vector counts, although tf-idf vectors are also known to work well in practice).

```
# Convert the text data to a bag-of-words representation
vectorizer = CountVectorizer(stop_words='english')
X_train_counts = vectorizer.fit_transform(X_train)
X_test_counts = vectorizer.transform(X_test)
```

[28]: X_train[:5]

[28]: ["#\n# I've gotten very few posts on this group in the last couple days. (I\n# recently added it to my feed list.) Is it just me, or is this group\n# near death?\n#\n\nSeen from the mailing list side, I'm getting about the right amount of\ntraffic.\n\nPatrick L. Mahan\n\n--- TGV Window Washer

"Interesting. I'd fight the ticket. First off, there's a 50/50 chance\nthe cop won't show up. Secondly, if he does show up, you should point\nout that he lied (purgered) on the ticket. Why 70+? I beleive that if\nyo're charged with going more than 15mph that the posted speed it's a\nmore severe ticket. You couldn't have p[ossibly been going 70+, right?!\n",

"I remember as a kid visiting my relatives on Kauai, and one of the things\nthat really frightened me was centipedes. I'd been told they were poisonous\nand infrequently one would pop up and scare the heck out of me. Once\none came out of the vacuum cleaner and it seemed like it was at least a foot\nlong and moving at 35 miles an hour!\n",

"\n\nIt can be painless, so it isn't cruel. And, it has occurred frequently\nsince the dawn of time, so it is hardly unusual.\n\n\nBut, innocents die due to many causes. Why have you singled out\naccidental or false execution as the one to take issue with?",

'the owners are whining about baseball not being popular among a\nlarge enough portion of the population, and have suggested various\n"remedies", such as shortening the game or trying to convince us

that\n"smoke\'embake\'emdominatebysheerintimidation" is an accurate description\nof what is, essentially, a laid-back game.\n\nforget those lame ideas. here is my new and exciting two-point plan to\ngenerate interest in baseball among the masses.\n\npoint one: sex.\npoint two: violence.\n\nlet\'s face it, sex and violence are the only things that sell in\namerica. here\'s how we can implement them in the game:\n\nsex: cheerleaders, cheerleaders, and more cheerleaders. dancing on top\n of the dugouts. bringing hot dogs to the umps during the seventh\n inning stretch. running up and down the stands. (the south bend\n white sox actually do this).\n\nviolence: baseball players are such utter wuss boys. the pitcher beans\n the batter, and both benches empty in what is called a "bench-clearing\n brawl".

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EVERYBODY JUST STANDS THERE AND LOOKS AT EACH OTHER. stand, 'n stand, stand. look, look, look. ho, hum. then, the bullpens'n come running in. when they reach the "fight", they just stand in there, too. \n n anybody coming off the bench who does not throw at least one punch in should be suspended and fined. further, the bullpens should fight in it out in the outfield, so as not to waste time and energy running in to the infield. \n infootball: sex, violence. \nbasketball: sex, violence. \nbaseball: "da pastime of da nayshun!" - yawn.']

[29]: X_train_counts

```
Accuracy: 67.53%
```

	precision	recall	f1-score	support
alt.atheism	0.63	0.41	0.50	151
comp.graphics	0.49	0.75	0.59	202
comp.os.ms-windows.misc	0.69	0.05	0.09	195
comp.sys.ibm.pc.hardware	0.51	0.75	0.61	183
comp.sys.mac.hardware	0.82	0.64	0.72	205
comp.windows.x	0.69	0.81	0.74	215
misc.forsale	0.87	0.65	0.75	193
rec.autos	0.85	0.70	0.77	196
rec.motorcycles	0.51	0.68	0.58	168
rec.sport.baseball	0.94	0.78	0.85	211
rec.sport.hockey	0.89	0.87	0.88	198
sci.crypt	0.68	0.79	0.73	201
sci.electronics	0.81	0.57	0.67	202
sci.med	0.83	0.85	0.84	194
sci.space	0.77	0.78	0.78	189

soc.religion.christian	0.49	0.93	0.64	202
talk.politics.guns	0.73	0.68	0.70	188
talk.politics.mideast	0.65	0.81	0.72	182
talk.politics.misc	0.51	0.66	0.57	159
talk.religion.misc	0.80	0.09	0.16	136
accuracy			0.68	3770
macro avg	0.71	0.66	0.65	3770
weighted avg	0.71	0.68	0.66	3770

ComplementNB implements the complement naive Bayes (CNB) algorithm. CNB is an adaptation of the standard multinomial naive Bayes (MNB) algorithm that is particularly suited for imbalanced data sets. Specifically, CNB uses statistics from the complement of each class to compute the model's weights. The inventors of CNB show empirically that the parameter estimates for CNB are more stable than those for MNB. Further, CNB regularly outperforms MNB (often by a considerable margin) on text classification tasks.

```
[33]: from sklearn.naive_bayes import ComplementNB
model = ComplementNB()
model.fit(X_train_counts, y_train)
```

```
y_pred = model.predict(X_test_counts)
```

```
# Evaluate the model
accuracy = accuracy_score(y_test, y_pred)
print(f'Accuracy: {accuracy * 100:.2f}%')
```

Accuracy: 71.91%

As you can see the model performance has improved. It was designed to correct the "severe assumptions" made by the standard Multinomial Naive Bayes classifier. It is particularly suited for imbalanced data sets.

1.3 Bernoulli Naive Bayes

BernoulliNB implements the naive Bayes training and classification algorithms for data that is distributed according to multivariate Bernoulli distributions; i.e., there may be multiple features but each one is assumed to be a binary-valued (Bernoulli, boolean) variable. Therefore, this class requires samples to be represented as binary-valued feature vectors; if handed any other kind of data, a BernoulliNB instance may binarize its input (depending on the binarize parameter).

Given Bernoulli Naive Bayes model:

$$P(C_k|\mathbf{X}) \propto P(C_k) \prod_{i=1}^d P(x_i|C_k)^{x_i} (1 - P(x_i|C_k))^{(1-x_i)}$$

Apply the log transformation:

$$\log P(C_k | \mathbf{X}) = \log P(C_k) + \sum_{i=1}^d \left(x_i \cdot \log P(x_i | C_k) + (1 - x_i) \cdot \log(1 - P(x_i | C_k)) \right)$$

Introduce Maximum Likelihood Estimation (MLE) for Parameters:

$$P(x_i|C_k) = \frac{\sum_{j=1}^{N_k} x_{i,j}}{N_k}$$

Substitute MLE estimates into the log-likelihood expression:

$$\log P(C_k | \mathbf{X}) = \log P(C_k) + \sum_{i=1}^d \left(x_i \cdot \log \left(\frac{\sum_{j=1}^{N_k} x_{i,j}}{N_k} \right) + (1-x_i) \cdot \log \left(1 - \frac{\sum_{j=1}^{N_k} x_{i,j}}{N_k} \right) \right)$$

Combine with Prior Probabilities:

$$\log P(C_k | \mathbf{X}) = \log P(C_k) + \sum_{i=1}^d \left(x_i \cdot \log \left(\frac{\sum_{j=1}^{N_k} x_{i,j}}{N_k} \right) + (1 - x_i) \cdot \log \left(1 - \frac{\sum_{j=1}^{N_k} x_{i,j}}{N_k} \right) \right)$$

```
[35]: import numpy as np
import pandas as pd
from sklearn.naive_bayes import BernoulliNB
# Set random seed for reproducibility
np.random.seed(42)
# Number of instances
n_instances = 1000
# Number of features
n_features = 5
```

```
# Generate binary dataset
data = np.random.choice([0, 1], size=(n_instances, n_features), p=[0.5, 0.5])
labels = np.random.choice([0, 1], size=n_instances)
# Create a DataFrame for better visualization
columns = [f'Feature_{i+1}' for i in range(n_features)]
df = pd.DataFrame(data, columns=columns)
df['Label'] = labels
# Display the first few rows of the dataset
print(df.head())
```

	Feature_1	Feature_2	Feature_3	Feature_4	Feature_5	Label
0	0	1	1	1	0	0
1	0	0	1	1	1	1
2	0	1	1	0	0	0
3	0	0	1	0	0	1
4	1	0	0	0	0	1

```
# Train a Bernoulli Naive Bayes classifier
clf = BernoulliNB()
clf.fit(X_train, y_train)
# Make predictions on the test set
y_pred = clf.predict(X_test)
# Evaluate the model
```

accuracy = accuracy_score(y_test, y_pred)

print(f'Accuracy: {accuracy * 100:.2f}%')

Accuracy: 56.50%

1.4 Categorical Naive Bayes

The CategoricalNB classifier in scikit-learn is designed for datasets where features are categorical rather than binary. It is based on the categorical distribution, which is suitable for representing discrete data.

Here's some information about CategoricalNB:

- Data Representation: Categorical features are assumed, meaning each feature can take on a limited, discrete set of values.
- Probability Estimation: The model estimates probabilities using the categorical distribution.
- Laplace Smoothing: Similar to other naive Bayes classifiers, CategoricalNB can apply Laplace smoothing to handle cases where certain feature values may not appear in the training data.

Input Data:

The input data is expected to be a 2D array-like or sparse matrix with shape (n_samples, n_features). Each feature is treated as a categorical variable.

```
[38]: from sklearn.datasets import load_iris
      from sklearn.naive_bayes import CategoricalNB
      # Load the Iris dataset
      iris = load_iris()
      X = iris.data
      y = iris.target
      # Split the dataset
      X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2,
       \rightarrowrandom_state=42)
      # Train Categorical Naive Bayes classifier
      clf = CategoricalNB()
      clf.fit(X_train, y_train)
      # Make predictions on the test set
      y_pred = clf.predict(X_test)
      # Evaluate the model
      accuracy = accuracy_score(y_test, y_pred)
      print(f'Accuracy: {accuracy * 100:.2f}%')
```

Accuracy: 96.67%